SCW Basic Painting Suggestions 1: Republican Army

According to Vallejo's Model Color 70 range chart

For all those seeking an easy painting schema, where ultimate colours shown are closer to the base coating applied at start – perhaps more intuitive than those shown at Minairons figures box reverses. Useful too for those willing to be offered multiple choices.





Element	Description	As suggested in Box	My personal choice	Even more choices
Helmet (Adrian type)	(If coming from WWI French stocks)	-	70-943 Grey Blue	70-901 Pastel Blue
Helmet (Adrian type)	(Otherwise)	70-896 G.Camo Dark Green	70-890 Reflective Green	
Helmet (Trubia type)	Concrete Grey	-	70-879 Green Brown	70-880 Khaki Grey
Helmet (Czech type)		-	70-879 Green Brown	
Uniform Tunic or Jacket	Brownish-tinged Khaki	70-921 English Uniform	70-873 US Field Drab	70-875 Beige Brown
Uniform Trousers	Like above, or civilian Browns	70-921 English Uniform	70-873 US Field Drab	70-983 Flat Earth
Uniform Shirt		-	70-819 Iraqui Sand	
Overalls (alternative to Uniform)	Khaki	-	70-988 Khaki	70-873 US Tan Earth
Belting	Leather Brown	70-818 Red Leather	70-985 Hull Red	70-846 Mahogany Brown
Boots	Brown mostly	70-984 Flat Brown	70-984 Flat Brown	
Gaiters (if worn)	Leather or Khaki	-	70-886 Green Grey	
Haversack	Buff	-	70-819 Iraqui Sand	70-886 Green Grey
Canteen		-	70-880 Khaki Grey	70-993 Flat Aluminium

Tip 1: Despite what some guides use to state, do never paint helmets as bare metal. Helmet manufacturers always delivered their product as painted.

Tip 2: If your base coat uses to be darker than ultimate look, then go for 70-921 for figures tunic; otherwise, it would be advisable to choose 70-873 instead.

